

## THE LAST STAND

*Wondrous item, rare (requires attunement by a spellcaster)*

When you attune to this small, round ball of white metal, it begins to pulse with the power of your inner life essence.

While you are attuned to this item, whenever you fail a death saving throw, roll a d10, reading the 0 as a zero, not a ten. The number you rolled is the combined number of spell slots you expend. For example, on a roll of 4, you could choose to cast 2 second-level spells, 4 first-level spells, or 1 third-level and 1 first-level spell. You must have spell slots of the appropriate level to expend. The spells you choose must do damage and must target a single creature OR have an area of effect. Single creature spells target the creature that reduced you to 0 hit points and AoE spells are centered on your dying body.

